Instructions for at-home learning

March 16 - April 14, 2020

- You have received a <u>Physical Science textbook</u> to use to complete the following assignments. If you have access to the internet, I have created a Google Classroom where you will find these instructions and other additional materials in the coming weeks. The code to enroll in the class is q7stpca. Otherwise please contact me by email at <u>ssmith@hpschools.org</u>. If you do not have internet access, don't worry - all work can be done without the internet. I have included a mix of review work and some assignments that preview material that you will be taught when we return to school. Good luck!
- 2. Lessons:
 - Respiration and Photosynthesis Packet: Please read the packet and complete the attached worksheets. This is an important <u>review</u> from 7th grade life science. We will use this information in a lab activity when you return to school. (1 day)
 - Wave Vocabulary Packet: Please use Chapter 15 in the textbook to preview important vocabulary. Try the attached assignment in the packet using p. 516 in the textbook. I will teach this material when you return to school, but knowing the vocabulary before then is important. If you have a Slinky or can get one (at the Dollar Store they cost \$1) :) you can try modeling the different waves.(4 days)
 - The Nature of Sound Worksheet: Please use Chapter 16 in the textbook to read about sound waves. Pick out one of the sections that is of interest to you Doppler Effect, music, the human ear, or acoustics, and try one of the At-Home Activities in the chapter. Be prepared to share about the activity when we return to school. (1 day)
 - Waves of the Electromagnetic Spectrum Packet (attached to the Nature of Sound packet): Please use Chapter 17 in the textbook to <u>preview</u> important vocabulary. Complete the worksheets in the packet. I will teach this material when we return to school and you will use this material to create a group presentation on the different waves of the spectrum. (4 days)